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| Use Case Name: Player View | ID: 002 | Importance: Required |

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| Primary Actor: Player | Use Case Type: Usability |

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| Stakeholders: Player |
| Brief Description: When the player joins the game, and throughout each round of the game the player should be able to see the player’s cards, every player’s current chip amount, the pot amount, the amount each player uses to call, check, or raise along with an indicator of what action the each player is taking, and the community cards. At the end of each round, when the players enter the “showdown” phase, all remaining players will show their hand and the player must be able to see all hands remaining in the round. |
| Trigger: Players joins the table Type: External |
| Relationships: This use case is closely related to the player joins game use case. |
| Normal Flow of Events:   1. Player joins the table and should be able to see the following: 2. The table 3. Each player’s chip amount 4. Location of the big and small blind chips 5. The current pot amount 6. The dealer deals two cards to every player and the player should now also see the following: 7. The player’s two hole cards. 8. A round of betting ensues and the player should be able to see 9. The actions of each player 10. The associated amount for each action 11. The ongoing amount each player has contributed to the pot 12. The new chip balance for each player 13. The dealer deals the flop community cards and the player should see these cards face up in the center of the table. 14. Another round of betting occurs, and players should see these actions and amounts. 15. The dealer deals the turn community card the player should see this card face up in the center of the table. 16. Another round of betting occurs, and players should see these actions and amounts. 17. The dealer deals the river community card, and the player should see this card face up in the center of the table. 18. Another round of betting occurs, and players should see these actions and amounts. 19. At the end of the last round of betting and all the remaining players have entered the showdown phase, the player should now also see every remaining players hole cards as the winner is determined. 20. Following the showdown the player should be able to see the following: 21. Each player’s pot contribution reset 22. The pot amount reset 23. All cards return to the dealer |
| Subflows: The player leaves the table and enter the menu screen. |
| Alternate Flows: The player has the option to show their cards at the end of the round even if they are no longer playing in that round. |